Dream Enders RPG Download For Pc [addons]



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About This Game

Please Note: **Dream Enders RPG** has no combat or skill-testing content. It features relationships with unique characters, impactful player choices, and engaging story-driven content. It can be played by players of all skill-levels.

If you wish to wait for the complete story to be finished before playing, then do not download yet.

Dream Enders RPG is currently under early development. It is a portion of the final release. The product available now is not necessarily indicative of the final product.

Dream Enders RPG is an interactive story focused on player freedom, dialogue options, and branching pathways, all within a top-down R.P.G. format.

Dream Enders RPG is being created as a spiritual sequel to 'Cora and the Dreamer' available as an eBook on the Amazon Bookstore.

Dream Enders RPG takes place in the world of an M.M.O.R.P.G., in which the player characters have been trapped by the evil Witch Queen. You appear in the midst of their plight, choosing to help or hinder those you meet as you see fit.

Controls: WASD to move, Numpad 0 to interact, Numpad . to advance text - OR - Arrow keys to move, Z to interact, X to advance text. F4 enables full screen. A resolution of at least 1280 x 720 is required.

Dream Enders RPG currently has no music.

Dream Enders RPG is being created in Game Maker: Studio 2 as a long-term exercise in coding. All feedback is appreciated.

If you or someone you know is contemplating suicide, please reach out for help by contacting the National Suicide Prevention Lifeline at 1-800-273-8255 or visit their website.

Title: Dream Enders RPG

Genre: Adventure, Casual, Free to Play, Indie, RPG, Early Access

Developer: C.A.Withey Publisher: C.A.Withey

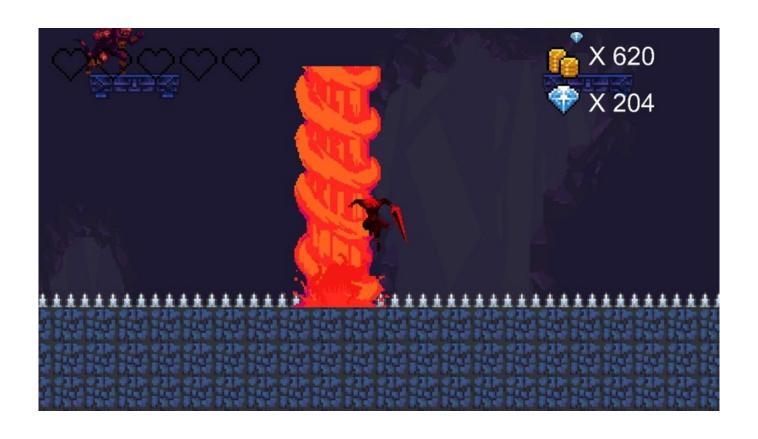
Release Date: 8 Feb, 2019

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English







Dream Enders Early Alpha now Public!:

Dream Enders 0.2 has been made public as of February 8th for public review and consumption. Basic story and interactions for areas up to and including the Goblin Tower are now available for play. Expect unfinished content and bugs at this point in time during development. Expect regular additions to the content and story as development continues. Save and Load functionality added--saves should continue to work in future releases as well.

To see more of the universe in which Dream Enders exists, check out its prequel novel: 'Cora and the Dreamer,' available as an e-Book on the Amazon Bookstore.

All feedback appreciated! Thanks!. **Dream Enders 0.2.03b post-E.C.G.C. patch launched**:

The latest patch for Dream Enders was made after its debut at the **East Cost Gaming Conference**. Taking into consideration points made by the many attendees there, this update focuses primarily on player convenience and ease of use. It includes visual indicators for the dialogue boxes, pixel-perfect rendering while in windowed mode, ease-of-use options for navigation and interactions, and full controller/gamepad support (as well as minor graphical and gameplay changes).

Many thanks to all those who time out of their week to meet with me and try Dream Enders out for themselves. This update is dedicated to each of you.

As always, please report any bugs or problems found. Thank you!. **Dream Enders 0.2.01b hotfix (for the hotfix)**: The last hotfix broke an issue involving saved games. This latest patch addresses this issue, but it may be necessary to overwrite your save with a new one, or delete the old save file. Apologies for any inconvenience.. **0.2.02b hot-fix pushed for 'Prison2' room crash**:

Finally nailed down and fixed the crash that some players have been experiencing with the second jail, or prison room, just below the graveyard area. This room, and all other rooms, should now be fully able to be explored as intended. In addition, minor cosmetic updates and back-end fixes have been made in preparation for the coming content update (the town of Arcadia).

Sorry to everyone who experienced this bug for so long. Thank you for your continuing patience!. **Dream Enders 0.2.02 release**:

This update features some minor graphical improvements, bug fixes, and one new cinematic at the end of the Goblin Tower, featuring Daemian and his P.V.E. guild mates. As always, report any bugs or problems you may find.. **Dream Enders 0.2.03 Released ahead of ECGC debut**:

Myself and Dream Enders will be on display this week at the East Coast Gaming Conference. As such, the latest version of Dream Enders has just been pushed live with various cosmetic and world-building accessories on display. No new story content as of yet, but the town of Arcadia is able to be explored (such as it is). As always, report any problems or bugs as they arise.. A small preview of the newest upcoming area...:

The image provided shows a glimpse of the next upcoming area in Dream Enders R.P.G.: the town of Arcadia. Featuring some new artwork, as well as introducing new cosmetic refinements to the overworld map, this town will be significantly smaller than Centralia and will feature story updates for a select few characters (depending on your choices up to this point).



Thanks for reading!. **Dream Enders received a hotfix to address bugs**:

A hotfix has been pushed for **Dream Enders** addressing the bugs that have been revealed to me since launch. This includes dialogue errors, crashes when interacting with named N.P.C.s, and lighting issues. Please reach out if any other problems are found. Thanks, and enjoy!

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