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About This Content

Bottom Power Pack is a complete all-you-need bottom tackle set with FOUR awesome rod'n'reel combos, a full selection of all the terminal tackle, feeder baits, chum, attractants and other bottom fishing equipment along with 7-DAY Pond Passes and Advanced Licenses for the top-5 bottom fishing destinations in Europe!

Bottom Power Pack includes:

- * 40 000 CREDITS
- * 20 BAITCOINS
- * 7-DAY PREMIUM
- * 5 Marker Buoys
- * 2 Big Storage Boxes (100 Slots)
- * 5 Tackle Setups
- * 5 Recipe Slots

RODS 'N REELS

Rods:

- * UL-CHUBER™ Laker Pro 370 SE - Length: 12' 2" (3.7 m); Casting Test: 5/7 – 2 ½ Oz. (20–70 g); Power: Medium; Line Weight: 4.5–13 Lb. (2–6 kg); Action: Mod Fast; Quiver Tips: 1 Oz., 1 ½ Oz., 2 Oz.
- * UL-CHUBER™ Big Alli 420 SE - Length: 13' 10" (4.2 m); Casting Test: 3 1/28 – 6 1/4 Oz. (85–175 g); Power: X Heavy; Line Weight: 6.5–18.5 Lb. (3–8.5 kg); Action: Fast; Quiver Tips: 3 Oz., 4 Oz., 5 Oz.
- * UL-CHUBER™ Cat Boxer 260 SE - Length: 8' 6" (2.6 m); Casting Weight: 5 5/8 - 7 3/4 oz (150–200 g); Power: X Heavy; Line Weight: 15.4 – 47.4 lb (7–21.5 kg); Action: Moderate

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- * UL-CHUBER™ Heavy Chaser 300 SE - Length: 9' 10" (3.0 m); Casting Weight: 6 – 8 4/5 oz (170–250 g); Power: X Heavy; Line Weight: 22– 56.2 lb (10–25.5 kg); Action: Moderate
Reels:
 - * UL-CHUBER™ Breamer 4500 SE - Ratio: 5.5:1; Recovery: 36.5" (93 cm); Capacity: mono 20/110 (0.4/110), braid 30/145 (0.28/145); Max Drag: 13 Lb. (5.9 kg); Drag: front
 - * UL-CHUBER™ Big River 6000 SE - Ratio: 6.0:1; Recovery: 47" (120 cm); Capacity: mono 32/120 (0.5/120), braid 30/205 (0.28/205); Max Drag: 18 Lb. (8.15 kg); Drag: front
 - * UL-CHUBER™ Mega Tank 7000 SE - Ratio: 5.1:1; Recovery: 42.5" (108 cm); Capacity: mono 37/120 (0.6/120), braid 36/215 (0.3/215); Max Drag: 34 Lb. (15.4 kg); Drag: front
 - * UL-CHUBER™ Ambusher 9000 SE - Ratio: 5.0:1; Recovery: 35.4" (90 cm); Capacity: mono 32/180 (0.5/180), braid 30/320(0.28/320); Max Drag: 49.6 Lb (22.5 kg); Drag: front

TERMINAL TACKLE

- * Lines - Length 1000 yd (1000 m):
 - Mono 0.3 mm (.012") - Test: 5.4 kg (12 Lb.)
 - Mono 0.35 mm (.014") - Test: 7.2 kg (16 Lb.)
 - Mono 0.5 mm (.02") - Test: 14.5 kg (32 Lb.)
 - Mono 0.55 mm (.022") - Test: 17.4 kg (38.5 Lb.)
 - Fluoro 0.6 mm (.024") - Test: 18.1 kg (40 Lb.)
 - Fluoro 0.65 mm (.025") - Test: 20 kg (44 Lb.)
 - Braid 0.2 mm (.008") - Test: 4.5 kg (10 Lb.)
 - Braid 0.22 mm (.0085") - Test: 7.7 kg (17 Lb.)
 - Braid 0.28 mm (.011") - Test: 13.6 kg (30 Lb.)
 - Braid 0.30 mm (.012") - Test: 18.7 kg (41.2 Lb.)
- * Mono Leaders - Length: 2 yd (2 m):
 - 0.16 mm (0.006")- Test: 3.15 kg (7 lb)
 - 0.18 mm (0.007")- Test: 3.8 kg (8.3 lb)
 - 0.2 mm (0.008")- Test: 4.4 kg (9.7 lb)
 - 0.22 mm (0.0085")- Test: 5 kg (11 lb)
 - 0.25 mm (0.010")- Test: 6.5 kg (14.3 lb)
 - 0.3 mm (.012") - Test: 9 kg (19.8 lb)
 - 0.35 mm (.014") - Test: 12.5 kg (27.5 lb)
 - 0.4 mm (.016") - Test: 15 kg (33 lb)
 - 0.45 mm (.018") - Test: 17 kg (37.4 lb)
 - 0.5 mm (.02") - Test: 19.5 kg (43 lb)
- * Hooks: #16; #14; #12; #10; #8; #6; #4; #2; #1; #1/0; #2/0; #4/0; #7/0
- * Sinkers: 50 g; 75 g; 100 g; 125 g; 150 g; 175g ; 200 g; 225 g
- * Open Feeders: 60 g; 100 g (x2); 115 g (x2); 130 g; 145 g
- * Closed Feeders: 80 g; 100 g; 120 g (x2); 140 g; 160 g; 180 g; 200 g
- * Simple Bells: 3
- * Baits: Red Worms, Bread with Honey, Maggots, Caster Maggots, Bloodworms, Wax Worms, Marshmallows, Yellow Maggots, Red Maggots, Duck Mussel Meat, Medium Cutbait, Mole Cricket Larva, Night Crawlers, Sweet Corn, Sweet Peas, Vegetables, Technoplankton, Pea dough, Centipedes, Cockchafer, Frog, Crawfish, Large Minnows, Large Cutbait
- * Groundbaits: Crimson Cold Water Golden; Active Feeder Golden; Black Roacher Golden; Universal Mixture Golden; Grand Fish Feeder Golden, Big Riverine Breamer Golden, Carp Rival Golden, Catfish Destroyer Golden
- * Aromas: Molasses Caramelized Golden; Sweet Crucian Golden; Spicy Roach Golden; Spicy Worms Golden; BigBream Spicy Golden; CSL (Corn Steep Liquor) Golden
- * Particles: Oilcake-Pea Golden, Hemp-Corn Golden, Pastoncino mix Golden

EQUIPMENT

- * GarryScott™ FishCastle L Plus - Max Single Fish Weight: 165 Lb. (75kg); Total Fish Weight: 440 Lb. (200kg)
- * RodPod Trio™ Rod Stand - Rod Slot: 3
- * Flaggmann™ Four & One Rod Case - Rods: 4
- * UL-CHUBER™ Lure Box ChumChest Lux - Tackles: 90; Lines: 7; Chum Components: 20
- * Flaggmann™ Waist Coat Outlander Pro Vest - Tackles: 40

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- POND PASSES (7 days):
- * Lesní VÍla Fishery (Czech)
 - * Ghent–Terneuzen Canal (Netherlands)
 - * Tiber River (Italy)
 - * Sander Baggersee Lake (Germany)
 - * Akhtuba River (Russia)

- FISHING LICENSES (7 days):
- * Advanced Czech License
 - * Advanced Netherlands License
 - * Advanced Italy License
 - * Advanced Germany License
 - * Advanced Russia License

Title: Fishing Planet: Bottom Power Pack
Genre: Free to Play, Massively Multiplayer, Simulation, Sports
Developer:
Fishing Planet LLC
Release Date: 27 Dec, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: OS Version - Windows 7, 8, 10 x64

Processor: Dual-Core 2.4 Ghz

Memory: 4 GB RAM

Graphics: Graphics Card Intel HD4600 or higher

DirectX: Version 11

Network: Broadband Internet connection

Storage: 12 GB available space

Additional Notes: External mouse or compatible Xbox controller required

English,French,German,Polish,Russian,Ukrainian,Dutch,Simplified Chinese







Very short, cheap and simple stationary shooter in colorful retro-futuristic aesthetics. 180 degrees, 4 levels in underwater base, 3 guns and a sword, 3 difficulty levels. Can be beaten in half an hour on easy difficulty, but the game is fairly brutal on anything else so it could take hours of practice to beat hard mode.

Also achievements are broken atm.. I DON'T WANT TO USE THE EPIC STORE FOR BORDERLANDS RELEASES.. I absolutely loved this game! Worth every penny. If you loved King's Quest or Quest for Glory, this game is definitely for you!. It feels good when you move. It feels good when you hit the ball. It feels great when you get a point. This game is a great feeling good time.. Been playing this game for about 3 hours, having alot of fun with it so far, if you like 16 bit graphic styles and Legend of Zelda type gameplay with an above average difficulty, this game is for you.. Pros :

- + Great story
- + Good extension of the world creation
- + Great soundtrack
- + Solid gameplay/control just like it's game, but with some addition

Cons :

- Too short

It's good expansion, but Part I is mediocre compared to Part II and frankly i don't see the point split the this expansion pack

This game is tedious and not easy what so ever. It doesn't hold your hand and I had to tap out very early and slum it on over to a walk-through. If you really want to challenge yourself try this puzzle game out.. The only mission in this game where every NPC is hostile and it happens to take place in America.

Pretty accurate.. The game is in many ways extremely flawed. The GUI is a complete pain, especially in portions where Sherlock needs to be moved around with precision, as he requires several second to just turn around, even when trying to avoid guards, and the game world is filled with invisible walls. The fixed third-person perspective also often turns the game into pixel hunt. Besides that, the game also pointlessly makes the player manually select dialogue options, even though all need to be cycled through, and all are recording in the journal, so there's no need to ever revisit them.

Meanwhile, the story does make for an entertaining enough whodunnit, which isn't dampened even by the dismal voice-acting. At the end of each chapter the game makes the player pick the right clues to yield the correct deduction, which is a neat feature, as it prompts the player to pay attention and use their noggin, instead of just clicking on everything and letting Sherlock do the reasoning. For most part, the deductions are sensible, too, though all the contrived puzzles people use to lock their saves and whathaveyou certainly push the limits of believability.. very fun cool atmosphere, lamley short, should be a free demo to a much bigger game. the only reason i give it a thumbs down is the fact i paid for it. otherwise awesome.. its fun and a sress releff. Very addictive little game, excellent graphics and low system requirements make it a perfect indie game from a new dev.. I like this game. It has an addictive quality to the levels and there is enough gut spilling explosions to prevent the zombie hoards from becoming too frustrating. What's your favourite weapon?

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